



**12th EAI International Conference on
Intelligent Technologies for Interactive Entertainment**

December 12-14, 2020 | Cyberspace

Presented to:

**Filippo Gabriele Praticò,
Francisco Navarro Merino,
and Fabrizio Lamberti**

For

Best Paper Involving XR and AI Technologies

Entitled:

**Is Learning by Teaching an Effective
Approach in Mixed-Reality Robotic
Training Systems?**